



Employment reference
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Upside Studios AB
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Anton Wiklund – graphic artist & art director

To whom it may concern:

Anton Wiklund has been employed at Upside Studios in Malmö from november 2005 to december 2007. In his position as a graphic artist and art director he has been an important asset to our team and organization and made an excellent job.

Upside Studios creates interactive experiences.

We are a creative studio that develops games from idea to final product for different platforms.

Anton has great skills in making concept art with pen and paper. He is also a very skilled photoshop artist and know how to produce 3D-graphics with tools like Maya, Z-brush and Lightwave.

Anton has a strong graphic sense and grew into a natural art director position in our team. He is very social, verbal and easy going.

Anton has been involved in several projects during these years. This is some of them:

- *Tiink.com (GUI for online media application)*
- *Julkalendern – "En riktigt jul" (PC game)*
- *Langley Travel Ski banner – (Flash animation)*
- *Häst och Ponny – "Ridskolan" (PC game)*
- *Häst och Ponny – "Min första ponny" (PC game)*
- *Kamratposten – (Flash games)*
- *Lasarus – (Flash game)*
- *Vrålåk – (Flash game)*
- *Alfa Laval Innovation lab – (3D movie presentation)*
- *Hydronauterna – (Flash game)*
- *President – (Flash quiz)*
- *Riket – "Härskarspelet" (Flash game)*

I would like to recommend Anton for any artistic position and wishes him all the best.

Yours truly,

Oscar Wemmert

Managing director – Upside Studios
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